

DISRUPTION DRIVEN DEVELOPMENT

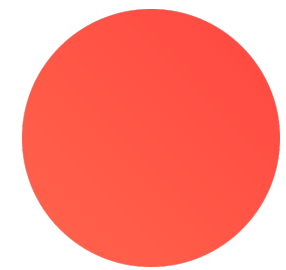
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CodeSprinters
AGILE EXPERTS

**Please note this exact moment,
we'll need it later**





May I borrow John for a second?

Disruption Driven Development

Trying hard to do anything valuable
between constant interruptions



Our brain doesn't like context switching

Prefrontal cortex burns a lot of energy
Switching now is resting later

Fraction of day (percentage)

This is a lot of switching!
Never carried out, really

SWAT/superhero

Requires interchangeability of skills
Lack of rotation causes burnout

Shorter Sprints maybe?

Sounds good, but not every company/team is technologically capable

Planning for 80% of capacity

Fighting against the culture of „being busy“ and „resource utilization“

Empowered Product Owner

Deciding over the priority of work
Informing the interrupters on
the cost of their demands

Educated stakeholders

„Ask, and it shall be given you“
– but in a proper time





Remember that point from the beginning?

That was exactly 15 minutes ago
When interrupted, brain needs ca. 15 mins to re-focus
This is the cost of context-switching

Source: Slow Down, Brave Multitasker, and Don't Read This in Traffic
New York Times, March 25, 2007